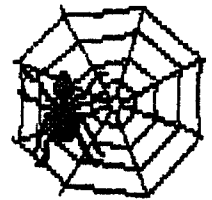


BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive!"
-- Sir Walter Scott --



VOLUME IX, #1

(#257)

12 Jan 07

Copeland Wins Again!

Rick Copeland drove to is third consecutive win as his Sprinticus Rex beat Dave Anderson's Fastus Maximus by 5.5 lengths and Tom Blennerhassett's Trickster by about 1.5 laps in our 5th running of *CIRCUS MAXIMUS*. This was a very unusual race in that there were no driver injuries, no flips, and not even a dead horse.

This leaves another page open for another game. With *MAHARAJA* also close to finishing, we may have a glut of open pages. We will start the next *BRITANNIA* as soon as we work out edition, options, and colors.

IMMEDIATE GAME OPENINGS:

WIZARD'S QUEST: Need 1 to 3 more.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Tact is the knack of making a point without making an enemy." -- Anonymous

NEW ON THE WEBSITES: Three games have been transferred to the Finished folder. The Hall of Fame file has been updated. The new *e-Boris* is available.

PICTURE OF THE MONTH: Jim Fryling's picture of his newborn grandson.

The 11th Annual Chattanooga Rail Game Challenge will be held 16-18 Feb 07 at the Country Suites Inn off Exit 5 of I-75 in Chattanooga, TN. Boris is planning on attending and is looking for a roomie to split the room expense. See p 11 for more details. Visit Reference 1 for details of past CRGCs.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award and free issue go this month to Rick Copeland for his *CIRCUS MAXIMUS* press.

This month's Ms Nar Super-Sudsy Bomb is lobbed at the Andersons for late *KINGMAKER* orders. (They will likely play a "Confusion" card to deflect it back).

REFERENCE:

1. <http://home.hightech.net/~derrick/gaming.htm>

PERSONAL COMMUNICATION HERE (maybe):

BORIS THE SPIDER

c/o 203 Devon Ct

FWB, FL 32547-3110

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

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FIRST CLASS MAIL

Deadline for most games is 1800 CST 2 FEB 07



BER & PAR Burn!! RN Clobbered! Spring 1988

XVIII
2005F

CLIFFHOME: Times are dire for *La Belle France* and John Bull. The French capital is securely under the German bootheel and minimal Italo-German cooperation could capture BRE. Across the Channel, there's a 3 on 1 at LPL and EDI is naked. More ominously, the Turks have broken through the eastern stalemate line and have a 3 or 4 to 1 or 2 on MUN, depending on Italy's whim.

TROOP MOVEMENT

Turkish A WAR retreats to PRU. France builds A PAR. Germany tears F BER. Italy builds A VEN. Russia tears A LVN. Turkey builds A CON.

ENGLAND (Anderson): F Nth-Eng, [F Wal S F Lpl(r-???), [F Lpl S F Wal]

FRANCE (Nichols): F Bre-Mid, A Par-Bre;

GERMANY (Haffey): [A Hol-Bel], A Bur S A Gas-Par, A Gas-Par, [A Pic-Bel], F Ska-Nth, [A Mun-Ber], F Den S F Ska-Nth;

ITALY (Copeland): F Eng-Wal, F Spa(sc) S A Pie-Mar, F Iri S F Eng-Wal, A Tri S A Ven-Trl, A Pie-Mar, F Ion H, F Mar-Lyo, A Ven-Trl;

RUSSIA (R. Fisher): [A War H](r-???), [F Nwy-Nth], [F Cly-Lpl];

TURKEY (Shacklett): A Sil S A Pru-Ber, A Pru-Ber, F Gre S F Aeg, A Vie-Boh, F Aeg S F Gre, A Ukr-War, A Bud-Vie, A Mos S A Ukr-War, F Bla C A Con-Rum, A Ser-Bud, A Con-Rum.

English F WAL must retreat otb or to LON. Russian A WAR must retreat otb or to GAL, LVN, or PRU.

Orders in brackets fail: amb = ambiguous, NBR = no build received, NMR = no move received, NRR = no retreat received, nso = not so ordered, otb = off the board, otm = on the move, r-??? = retreats somewhere.

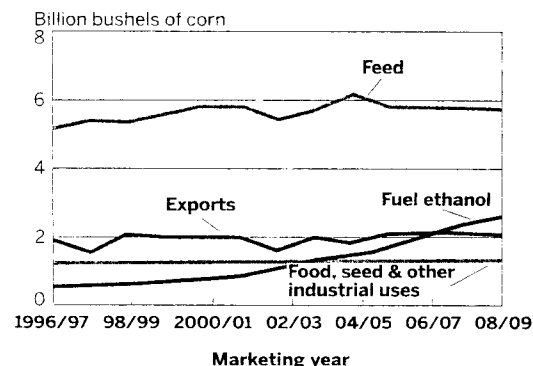
Due next are orders for Fall 1908 and Press. Ms Nar loves Press. See website for transcript and current map.

EMBASSY BEAT

France-Germany: Perhaps Italy has deceived you and is allied with Turkey? His capture of MAR should be unforgivable. Take it back. Stay out of BRE & PAR so I can help. Only by working together can we stop IT.

STEADY CLIMB

Ethanol's growth will continue to eat into U.S. corn production



SOURCE: USDA Agricultural Baseline Projections



DUNE Turn 1



The Board:

ATREIDES (Anderson): 10T @ Arrakeen, 10R, 10S, KH(0), 1C
BENE GESSERIT (Martin): 1T @ Habbanya Ridge Sietch, 3S, 19R, 2C
EMPEROR (Fisher): 15R, 5*R, 24S, 1C
FREMEN (Barrett): 3T @ Sietch Tabr, 7T @ False Wall West(s17), 0S, 7R, 3*R, 2C
GUILD (K Wilson): 5T @ Tuek's Sietch, 15R, 2S, 2C
HARKONNEN (Nichols): 10T Carthag, 10R, 4S, 8C
Storm: Sector 16
Spice Blows: Minor Erg (8) & Sihaya Ridge (6)

TURN 1 (Cont)

1.4 Revival & Movement: G opts to go last.
Revival: Nothing to revive.

Shipping: H ships 2T to Carthag (2S to G); 1 BG accompanies. E ships 3*, 7T to Minor Erg (20S to Guild); 1 BG accompanies. G ships 5T (-3S) to Tuek's Sietch; 1 BG accompanies.

Movement: H moves 3T Carthag-Minor Erg. A moves 3T Arrakeen-Sihaya Ridge. F moves 7T False Wall West-Habbanya Ridge Sietch. G moves 5T Tuek's Sietch-Pasty Mesa(s8).

1.5 Combat: (assuming BG will coexist everywhere)
 Minor Erg: E (3*, 7T) vs H (3T).

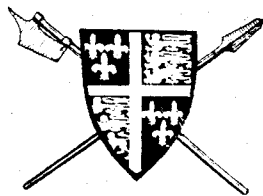
Due next time orders for Turn 1 combat and spice collection and Turn 2 storm and spice blow segments.

ATREIDES (Anderson): 7T @ Arrakeen 3T @ Sihaya Ridge; 10R, 10S, KH(0), 1C
BENE GESSERIT (Martin): 1T @ Habbanya Ridge Sietch, Carthag, Minor Erg, Tuek's Sietch; 3S, 19R, 2C
EMPEROR (Fisher): 3*, 7T @ Minor Erg(s8); 8R, 2*R, 4S, 1C
FREMEN (Barrett): 3T @ Sietch Tabr, 7T @ Habbanya Ridge Sietch; 0S, 7R, 3*R, 2C
GUILD (K Wilson): 5T @ Tuek's Sietch, 5T @ Pasty Mesa(s); 10R, 21S, 2C
HARKONNEN (Nichols): 9T Carthag, 3T @ Minor Erg(s8), 8R, 2S, 8C
Storm: @ Sector 16
Spice Blows: Minor Erg (8) & Sihaya Ridge (6)

--KINGMAKER (continued from p 4)

WF: #122: Royal Hunt. King to Mj.

NOBLES: Audley, Herbert, Neville, Roos, Stafford, Talbot @ Leeds; Cromwell in Blackheath; Bouchier in Milford Haven. Clifford on Continent; Courtney & Holland in Penzance; Duke of York*, Pole*, Scrope, Stanley @ Nc; Fitzalan in BerwickHastings, Mowbray & Percy in Mj; Howard in Rye.
SHIPS: *Le Christopher*, *Le Lynn* & *Le Margarete* @ Penzance, *Le Lucas* @ Milford Haven, *Le Michael* interned @ Carisbrooke; *Le Nicholas* @ Chichester, *Le George*, *Le Swan* & *Le Trinity* @ Rye.
HEIRS: Reds: King Henry at Mj w/ Percy, Margaret & Edward of Wales in Beaumaris; Artie w/ Fitzalan @ Berwick. Whites: Richard of York in Penzance w/ Holland, George @ Leeds w/ Stafford; Pretender (20) at Qg. Richard of Gloucester, Edmund of Rutland, Edward of March (RTP).



KINGMAKER

"King of Pain"
TURNS 21-23

KOP

The Cast:

THE MAD HUNGARIANS (Dowrey): Fitzalan [30], Warden of the Northern Marches [(1)50]. Stanley (50) *Le Lucas*. Event cards (1), Crown Cards (0).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50]; Scrope [10], Earl of Wiltshire [30], Chancellor of Cornwall [(1)50], Swansea [(20)], Leicester [(20)]; Holland [20], Duke of York [30] Courtenay [30], Admiral of England [50], *Le Rose*, Lancaster [(20)], Event cards (7), Crown Cards (6).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England [50] Hastings [10], Bishop of Carlisle [(30)], Cromwell [10], Earl of Kent [30], Constable of London [(2)50], Percy [100], Lieutenant of Ireland [(2)50], Archbishop of York [(30)], Bishop of Durham [(30)], Northampton [(20)] *Le Nicholas*, Burgundian Crossbowmen (30), Carisbrooke, Calais, Newcastle. Event cards (3), Crown Cards (6).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [(2)50], Nottingham [(20)], Neville [50], Audley [10], Saxons [10], Roos [20], Herbert [10], Talbot [30], Event cards (4), Crown Cards (3).

WESTERN FRONT (Martin): Howard [10], Duke of Exeter [20], Warden of the Cinque Ports (50), Archbishop of Canterbury, Bristol [(30)], Coventry [(20)], *Le Swan*, Clifford [10], Earl of Worcester [30], Captain of Calais [(3)50], Bishop of Lincoln, *Le Michael*, Flemish Crossbowmen (20). Event cards (4), Crown Cards (1).

TURN 21 (cont):

COMBAT:

Cromwell (290) vs SQ at Leeds (210+100). Cromwell has insufficient force to besiege and SQ declines to sally forth into an unequal battle.

Percy, Hastings, and Mowbray (380) vs Stanley and Fitzalan (180). TCC trades 3 Crown Cards to MH for 1 Crown Card and a player to be named later. Stanley named Earl of Richmond (40) and Marshal of England (100) and receives a company of Scotts archers (20) go with him as well. The Saxons (10) and Flemish crossbowmen (20) go with Fitzalan. KPP doesn't reinforce. Odds are now KPP 380 vs MH 370. Card is #63 -- Bad weather delays attack.

CROWN CARDS: KPP gets a card _____.

TURN 22

EVENT CARDS:

MH: #88. Burgundian Crossbowmen (30) go home.

TCC: #64. French Raid. Courtenay to Okehampton, Holland w/ Dickie to Compton, Adm (Courtenay) back to Penzance with 2 ships.

KPP: #58. Scots Raid. Percy and KPP to Alnwick, Warden (Fitzalan) to Berwick.

SQ: #113. Pretender (use RoG, roll = 4 = N of the Tees w/20 troops). Begin in Qg since none of the towns and castles are neutral.

WF: #105. Mercenary Strife. Weakest merc in each square goes home. Saxons (10) leave Fitzalan.

MOVEMENT:

MH: *Le Lucas* w/ Bouchier at S9-S3-S2-S1-S15-S16. Stanley holds in Nc. Fitzalan remains at Berwick and is augmented by Scottish Mercs (50).

TCC: Pole & Scrope Preston-Nc. Holland and Richard of York move Compton-Plymouth-Ag-Af-Ac-Penzance. Courtney & two ships hold in Penzance.

KPP: Cromwell Leeds-Ei-Blackheath. Percy & Gang Alnwick-Qj-Qi-Raby.

SQ: Holds.

WF: Clifford and Howard hold. *Le Swan* S19-S15-Rye.

COMBAT: None as TCC and MH are allied.

CROWN CARDS: SQ & WF get a card _____. MH will get the next.

TURN 23

EVENT CARDS:

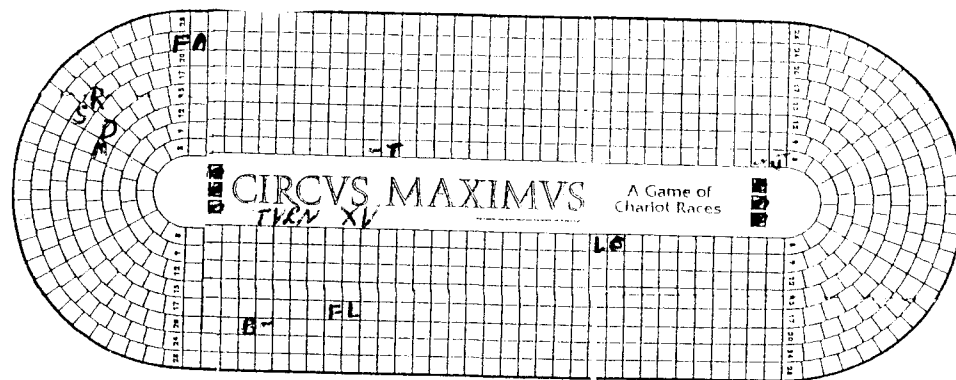
MH: # 26: Parliament must be summoned if there is no sole king = n/e.

TCC: #42: Embassy from Duke of Brittany. King (Percy) to Weymouth. Deck will be reshuffled.

KPP: #34: Storms at Sea. *Le Lucas* must port in Milford Haven. *Le Swan* must port in Ipswich, Colchester or Maldon

SQ: #32: Storms at Sea.

--continued on p 3



Sprinticus Wins!

TURN XV:

Odds	COLOR	DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
3-1	White	Trickster (+2/9)	L	Y	0/0	1332	29	11	2/1
5-1	Aqua	Mellito Domi Adsum (+2/8)	M	Y	0/3	3431	26	13	2/1
7-1	Green	Benjlos (0/6)	H	Y	0/0	6431	26	14	2/1
7-1	Red	Fastus Maximus (+2/10)	L	N	0/0	7536	08	23	3/2
9-1	Yellow	Josephis (+2/9)	L	Y	0/0	6335	08	19	2/2
9-1	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	5536	05	21	3/2
22-1	Purple	Luke Outtus (1/7)	M	Y	0/0	5435	20	18	2/1
39-1	Orange	Flippus Maximus (+2/10)	H	Y	0/0	5322	15	14	2/1

Benjlos: 14, no whip. Ahead 14.

Luke Outtus: 17, whip (4, -4 END). Ahead 21.

Mellito Domi Adsum: 13, no whip. In 1, ahead 7, cornerstrain at 1 over (13-2 = n/e -1 END), ahead 4.

Josephis: 8, no whip. Ahead 8.

Sprinticus Rex: 21, whip (5 -5 END, lose 1 MP for <1 END). Ahead 25. Scores last egg. Wins.

Flippus Max: 14, no whip. Ahead 9, out 1, attack Benjlos cart-horse (8 vs 9+2, doesn't evade 6+3 = 2 inj to #1 horse). Ahead 4.

Trickster: 11, no whip. Ahead 11.

Fastus Max: 23. Ahead 23.

Odds	COLOR	DRIVER (CDM/DH)	CART	Whip	Wheels	TEAM	END	Speed	D/E
3-1	White	Trickster (+2/9)	L	Y	0/0	1332	29	11	2/1
5-1	Aqua	Mellito Domi Adsum (+2/8)	M	Y	0/3	3431	25	13	2/2
7-1	Green	Benjlos (0/6)	H	Y	0/0	4431	26	12	2/2
7-1	Red	Fastus Maximus (+2/10)	L	N	0/0	7536	08	23	3/2
9-1	Yellow	Josephis (+2/9)	L	Y	0/0	6335	08	19	3/2
9-1	Blue	Sprinticus Rex (+2/8)	L	Y	0/0	5536	-3	20	3/3
22-1	Purple	Luke Outtus (1/7)	M	Y	0/0	4435	16	17	2/2
39-1	Orange	Flippus Maximus (+2/10)	H	Y	0/0	5322	15	14	2/2

Sprinticus pays off at 9-1; however, the bookies only collected 74,700 s and they owe Copeland 90,000 s, so he gets the whole pot and the others get nothing. Shall we have another go at it?

Due next time: any end of game statements. Game transcript and map are on the website.

PRESS:

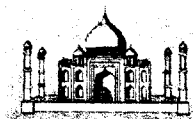
Sprinticus uses his whip on his horses to urge more speed. He knows they are almost blown, but the finish line is so close. He cracks his whip again.

Fastus is right beside him now yelling something, but Sprinticus can't respond. He has his whip in his right hand, the reins in his left, and a spare whip is clenched between his teeth. There is the finish line, the crowd is on its feet, the horses sense the urgency. Can Sprinticus pull away from Fastus to win? Sprinticus silently prays to the great goddess of luck, NAR.



MAHARAJA

Turn 16
The End is Nigh



THE CAST:

Rudy Zodda: Green
Paul Barrett: Yellow

Dave Anderson: Purple
Wayne Morrison: Blue

TURN 16 (cont)

BOARD:

Pandyas (2.5): 1A @ Golconda.
Marathas (2): 2A @ Bijapur; 2A, Arms @ Maharashtra, 1A @ Andhra.
Sinhalese (1): 2A @ Sinhala.
Sikhs (2): 1A @ Kashmir.
Rajputs (0): 2A @ Gondwana, Rajputana; 1A @ Assam, Delhi.
Muslims (1): 1A @ Berar, Bidar.
Mughals (0): 3A, Arms @ Agra; 2A @ Magadha; 1A @ Baluchistan, Bihar, Bundelkhand, Gandhara, Jaunpur, Lahore, Oudh, Malwa, Punjab, Sind.
Portuguese: 2A @ Khandesh; 1F @ Gujarat, Sind.
Dutch: 1A @ Indian O.
French: 2A @ Malabar; F @ Andhra, Lanka, Malabar.
British: Clive, 2A @ Mysore; 2A @ Indian O; 1A @ Karnatak, Kerala; F @ Kerala, Karnatak.
Allied: Rajputs (A).

Score: Purple 84, Blue 62, Yellow 58, Green 56.

Marathas (2): Grow 1.5. Add 1A @ Andhra. 1A Andhra-Orissa, 1A Maharashtra-Gujarat.

Sinhalese (1): Grow 0.5 pp. Hold.

Sikhs (2): Grow 1 pp. Add 1A @ Kashmir. 1A Kashmir-Ladakh.

Rajputs (0): Grow 3 pp. Add 1A @ Gondwana. 3A Gondwana-Andhra (6,5,1:6,1; 6,4:6 -2 Rajputs, 1 Maratha, & 1F)

Muslims (1): Grow 1 pp. Hold.

Mughals (0): Grow 0 pp. ...

Portuguese: ...

BOARD:

Pandyas (2.5): 1A @ Golconda.
Marathas (0.5): 2A @ Bijapur; 1A, Arms @ Maharashtra, 1A @ Gujarat, Orissa.
Sinhalese (1.5): 2A @ Sinhala.
Sikhs (0): 1A @ Kashmir, Ladakh.
Rajputs (0): 2A @ Rajputana; 1A @ Andhra, Assam, Delhi.
Muslims (2): 1A @ Berar, Bidar.
Mughals (0): 3A, Arms @ Agra; 2A @ Magadha; 1A @ Baluchistan, Bihar, Bundelkhand, Gandhara, Jaunpur, Lahore, Oudh, Malwa, Punjab, Sind.
Portuguese: 2A @ Khandesh; 1F @ Gujarat, Sind.
Dutch: 1A @ Indian O.
French: 2A @ Malabar; F @ Lanka, Malabar.
British: Clive, 2A @ Mysore; 2A @ Indian O; 1A @ Karnatak, Kerala; F @ Kerala, Karnatak.
Allied: Rajputs (A).

LEGEND: A = Army, F = factory, _ = die roll by factory, L = leader, P = population marker, pp = population points, r-??? = retreats-???, w-??? = withdraws-???

Game transcript and map are posted on the website.



BRITANNIA "Frisian" Turn XIV

The Cast: Nations in Italics are extinct, in parentheses are not yet in play.

A (Hanna): *Romans, R-Bs*, Norsemen, (Norwegians)

B (Anderson): Welsh, *Jutes*, (Normans)

C (Buttitta): Brigantes, Caledonians, Danes

D (Boyum): Picts, *Irish*, Angles

E (Frueh): *Belgae*, Scots, Saxons, Dubliners

Board:

Welsh (B, 0.5): 1A @ Avalon, Clwyd, Devon, Downlands, Dyfed, Gwent, Hwicce, Powys, Wessex.
Brigantes (C, 1.5): 2A @ Galloway, Strathclyde; 1A @ Lothian.

Picts (D, 2.5): 2A @ Alban, Mar, Moray, Skye.

Caledonians (C, 2): 2A @ Caithness.

Norsemen (A, 2.5): 3A @ Dalriada; 1A @ Hebrides, Orkneys.

Dubliners (E): 3A @ Irish, York; 1A @ Cheshire, Cumbria.

Danes (C, 1): 6A, L @ Frisian.

Saxons (E, 0): 2A, Edgar @ Suffolk; 1A @ Essex, Kent, Lindsey, March, N Mercia, Norfolk, S Mercia, Sussex.

Angles (D, 2.5): 2A @ Dunedin, Pennines; 1A @ Bernicia.

Norsemen (2.5): Grow 1.5 pp. Add A @ Hebrides. 2A Hebrides-Skye, 2A Dalriada-Skye (6.6,4,1:4,2 -2 Picts).

Dubliners (0): Grow 3 pp. Add 1A @ York. 2A Irish-Atlantic-Hwicce (6,2:2 -1 Welsh), 1A Irish-Cheshire, 1A Cheshire-York, 2A York-Bernicia (3,1:3 Angle r-Pennines).

Danes (1): No growth. 4A Frisian-York (6,3,2,1:6,4,1 -1 each, 2 Dubliners r-Cheshire), Swen/Canute, 2A Frisian-North- Bernicia (5+1,2+1:6,4; 2+1:5 -2 Danes, L -1 Dubliner). Surviving Danes withdraw to Denmark and are extinct for game purposes.

Saxons (E, 0): Edgar dies. Grow 8.5 pp. Add 1A @ Sussex & Kent. 2A Sussex-Wessex (5,2:2 -1 Welsh), 1A N Mercia-York, 1A Suffolk-N Mercia, 1A Kent-Sussex.

Press: With the Welsh seemingly breaking a solemn deal between the Saxons in Wessex - the deal is hereby declared Welch....

Angles (2.5): Grow 1.5 pp. Add 1A @ _____. ...

SCORE: C(86.5), E(69.5), A(58), D(55), B(42)

Board:

Welsh (B, 0.5): 1A @ Avalon, Clwyd, Devon, Downlands, Dyfed, Gwent, Powys.

Brigantes (C, 1.5): 2A @ Galloway, Strathclyde; 1A @ Lothian.

Picts (D, 2.5): 2A @ Alban, Mar, Moray.

Caledonians (C, 2): 2A @ Caithness.

Norsemen (A, 2.5): 4A @ Skye; 1A @ Dalriada, Orkneys.

Dubliners (E): 3A @ Cheshire; 2A @ Hwicce; 1A @ Bernicia, Cumbria.

Saxons (E, 0): 2A @ Wessex; 1A @ Essex, Kent, Lindsey, March, N Mercia, Norfolk, S Mercia, Suffolk, Sussex, York.

Angles (D, 2.5): 3A @ Pennines; 2A @ Dunedin.

Legend: A = infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (*) = in melee, _# = attack by/against cav/legion

Game transcript and current map can found on the website.



BLACKBEARD

Turns 123-126



THE CAST:

1. (Barrett) Portugues: Sloop
2. (Zodda) Davis, Sloop
3. (Bargender) Taylor, Sloop
4. (Martin) Rackham, Schooner.

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	AA21	+3	6	14	5	2	674	--	--	--	NP
4	Rackham	Senr	E141	+3	5	0	2	7	0	--	--	--	--
4	Rhett	KC	O16	5	13								
3	Taylor	Sloop	M14	+3	6	0	3	4	0	45	300	1(14)	S
2	Maynard	KC	Box1	4	14								
3	Herdman	KC	DD18	3	15								
2	Matthews	KC	Box1	2	16								
2	Rogers	KC	Box1	2	16								
1	Tew	Sloop	J23	+3	4	0	2	7	0	--	--	--	--

The Board:

Guvs: Pro: 35, 46, 53, 31, 41
 Merchants: 52, 16, 36, 25, 25, 25(B6), 15, 13, 15
 Warships: B9-4 @ J24
 Out-of-Play Pirates: Teach (#3), Portugese (#1)

Anti: 23, 24, 54, 64
 Destroyed Port: 14, 32
 Letters of Marque: PFB

Turn	Player	Action	Draw
123	3	JT attacks S6 @ #16: $4+3+6-6 > 6$ (dr ¹²) = captured. 20d, hostage = $5+6+1 > 10$, yes, home = 15, Not +3 Jettison the 20d, no torture, no D&R	*A. 25, 34
124	4	JR moves 3+3 to I101, search, no.	54
125	1	TT attacks S2: $6+3+3-2 > 6$ (dr ¹²) = captured. Not +2 10d, no hostage. No D&R	*B. 22
126	3	JT moves 4+3 M14-O20, no search Remove odd Merchants, new merchant @ 12 Draw new merchant @ 33	24, 43 45 61, 12 63, 33 52
127	4		

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	AA21	+3	6	14	5	2	674	--	--	--	NP
4	Rackham	Senr	I101	+3	5	0	2	7	0	--	--	--	--
4	Rhett	KC	O16	5	13								
3	Taylor	Sloop	M14	+3	6	3	3	4	0	45	300	2(14,15)	S
2	Maynard	KC	Box1	4	14								
3	Herdman	KC	DD18	3	15								
2	Matthews	KC	Box1	2	16								
2	Rogers	KC	Box1	2	16								
1	Tew	Sloop	J23	+3	4	2	2	7	0	10	--	--	S

The Board:

Guvs: Pro: 35, 46, 53, 31, 41
 Merchants: 52, 36, 12, 33
 Warships: B9-4 @ J24
 Out-of-Play Pirates: Teach (#3), Portugese (#1)

Anti: 23, 24, 54, 64
 Destroyed Port: 14, 32
 Letters of Marque: PFB



JUNTA

Coup Succeeds! Years 8-10



THE CAST: (and Table order)

Rick Copeland (Martini)
 Chuck Hanna (Shades)
 Wayne Morrison (Mustache)

Dave Anderson (Hat)
 John Butitta (Stickpin)

ERRATA: There should have been three fire phases in the Presidential Palace. The results were (Gds: 1st Brd = 1,2,2,2,3,4: 1,5,6 & 1,2,5,6,2,4,4 with the result being the Prez Gds lose a unit and have to retreat to either Cathedral or Market. El Presidente conceded the coup at that point.

Coup Aftermath: First Rebel Hat votes for himself, Stickpin votes for himself, Martini votes for Hat. Hat, the new *el Presidente*, sends Shades to the firing squad.

STATUS: There was a Coup. The Bank is safe.

Hat: *El Presidente* (1v), Conservatives (8v), Radicals (3v), Christian Dems (5v), Students (3v), 2C, 3S
 Shades: <deceased>

Stickpin: 1st Brd CO, Minister, (2v), University Faculty (3v), 4C, 1S
 Mustache: <deceased>

Martini: Air Force CO, 2nd Brd CO (1v); The Church (10v), 5C, 2S

Year 9

9.1: CARD DRAW: Shades and Mustache revive. All draw two cards. Hat discards "Graveyard Voters" and "Amateur Assassin". Martini discards "Coalition Breaks" and "Summer Recess". Stickpin discards "Monarchist Assassin" and plays "Socialists".

9.2: CABINET ASSIGNMENTS: Martini gets the Minister and 1st Brd. Stickpin gets the AF and 2nd Brd, Mustache gets 3rd Brd, and Shades gets the Admiralty.

9.3-4: BUDGET: *El Presidente* proposes 4 MB each to Martini and Stickpin, 0 MB to Shades and Mustache. Hat casts all 20 votes "Si". Shades casts all 1 vote "No". Stickpin casts 10 votes "Si". Mustache casts all 1 vote "No!". Martini casts 11 of 12 votes "Si". No votes are cast in Session 2, so the Budget passes 41-2. *El Presidente* gives Martini 4 bills (___ MP), Stickpin 2 bills (___ MP), and keeps 2 bills for himself (___ MP). Mustache plays "Secret Political Donation" and collects 1 bill (___ MP).

Press:

Ms. Moneypenny Nar will you please send in the foreign aid please... OH NOOO... WHAT A TRAVESTY....What a MESS...

The Mustache family is appalled at the callous disregard of the multiple deaths in our great family. The expense of all these wakes and funerals have put us in debt and to be left out of the windfall budget that the new government as proposed is unacceptable. Our token one vote is NO!

9.5: LOCATIONS: Martini, Shades & Hat are at the Bank. Stickpin and Mustache are at their Mistresses.

9.6: ASSASSINATION: None.

9.7: BANKING: Shades does nothing. Hat plays "Secret Political Contribution" for ___ MB and makes a deposit. Martini makes a deposit.

Year 10:

10.1: CARD DRAW: All draw two cards...

STATUS: There was a Coup. The Bank is safe.

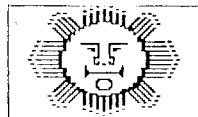
Hat: *El Presidente* (1v), Conservatives (8v), Radicals (3v), Christian Dems (5v), Students (3v), 4C, 5S
 Shades: Admiralty (1v), 2C.

Stickpin: AF (1v), 2nd Brd CO (1v), University Faculty (3v), Socialists (5v), 6C, 3S
 Mustache: 3rd Brd CO (1v), 1S, 2C.

Martini: Minister (1v), 1st Brd CO (1v); The Church (10v), 7C, 6S



RA
We Begin.

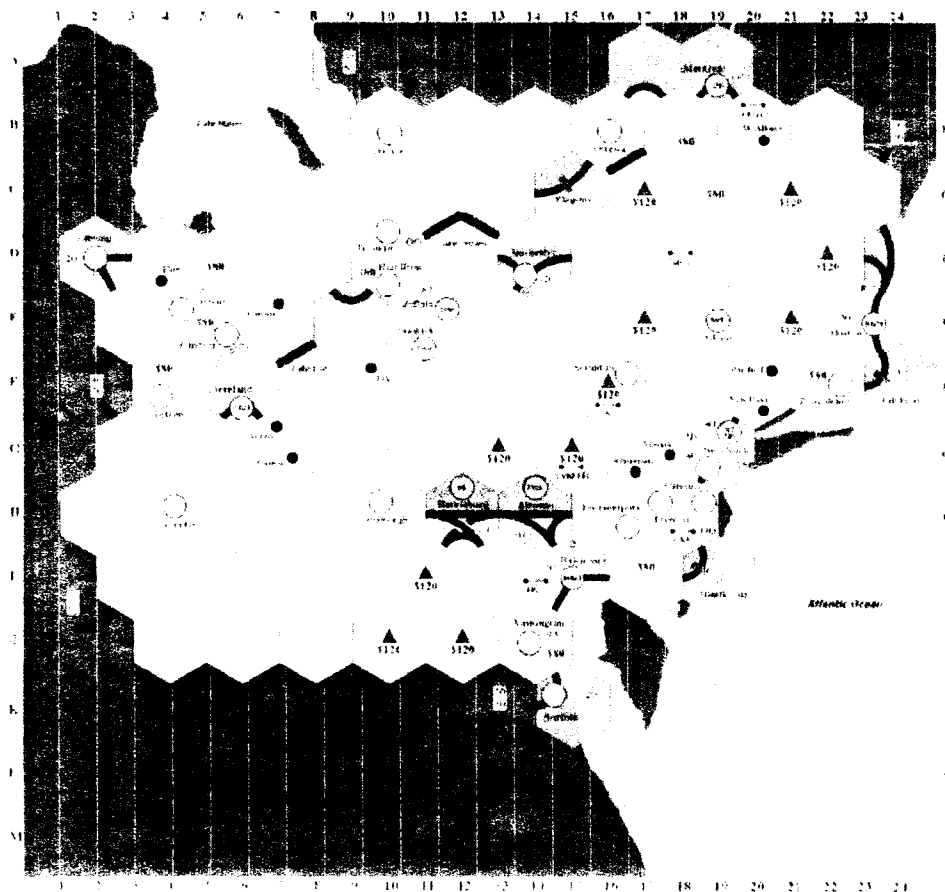


PLAYER STATUS:

Bailey: \$600
Zieske: \$600
Frueh: \$600
Hanna: \$600

Available Trains: 2222223333344444555666DDDDDD

Due soonest, orders for SR1.



All tracks are headed to the...

11th Annual Chattanooga Rail Gaming Challenge

Country Suites, I-75 at Exit 5
Chattanooga, Tennessee
February 16-18, 2007
Entry Fee : \$25 in advance



Winners of last year's 18xx Team Tournament, Team UK

Come to the longest running rail gaming convention in the southeast! Rail Gamer magazine has called this convention "train gamer heaven" and why not? We have three solid days of railroad based strategy board games. Players can compete in several tournaments throughout the weekend or just play whenever you want. Games begin every two hours or so and newcomers are welcome. We expect friendly players once again from as far away as England and throughout the United States. Game designers will have their latest designs to try out. Many prizes will be given away and there will be an open gaming area for other games as well. Call the Country Suites at 423/899-2300 and ask for the special convention rate. One day and at the door entries will be available. Contact me at the address below if you need more details. We hope to see you in February!

For More Info Contact: Mark Derrick
8601 Glenaire Drive
Chattanooga, TN 37416-1546
Email to derrick@chattanooga.net

Visit our new yahoo group for more up to the minute information
<http://games.groups.yahoo.com/group/chattanoogarailgamingchallenge>
<http://home.chattanooga.net/~derrick/gaming.htm>
Info on host hotel: www.countryinns.com

1856

"HIS SILVER CUP"

SR 4-SR 7A



PLAYER STATUS

Zieske: \$203, 5* CV, 1 CA
Bailey: \$31, 5* CA, 1 CV
Frueh: \$71, 5* LPS, 1 CV
Hanna: \$26, 5* GW, 2 LPS, 1 CA
Butcher: \$5, 4* GT <Priority>

SR 4 (concluded)

Bailey passes. Frueh sells 1 CV (+\$60), buys LPS from IO (\$80 to LPS).
Hanna sells 2 LPS, 1 CA (+\$160+70), buys presidency of CPR @ \$100 par (\$200 to CP). LPS to G70b.

Butcher passes. Zieske buys 1 LPS from pool (-\$70).

Bailey sells 1 CA and 1 GW, buys pool GT (+\$70+50-75). GW to J45y.

Frueh, Hanna & Butcher pass. Zieske buys 1 GW from pool (-\$45).

Bailey sells 1 GT, buys pool CV (+\$75-60); GT to E70.

Frueh, Hanna & Butcher pass. Zieske buys 1 CA from pool (-\$70).

Bailey buys 1 CV from pool (+\$71-60); Bailey now CV Prez.

Frueh, Hanna & Butcher pass. Zieske sells 2 CV & buys 1 CA from pool (+\$120-70).

Bailey, Frueh, Hanna & Butcher pass.

Zieske sells 1 LPS & buys 1 CA from pool (+\$70-70).

Bailey, Frueh, Hanna & Butcher pass.

Zieske sells 1 GW (to K40r), buys 1 CA from pool (+\$45-70). CA sold out!

Bailey & Frueh pass. Hanna buys pool GW (-\$40).

All pass. CA rises to F75. Butcher retains the Priority.

OR 4a: Privates pay GT \$5, CV \$10, GW \$20, and LPS \$30.

Corp	Title Lay	Token	Earn	Dv? Loans	Trains	Price	Notes
CA	#9(sw)/G16	--	\$220	Y 3(-\$30)	(2)3+4	F80	buy 4-train (-\$350)*
LPS	#4(nw)/H11	--		3(-\$30)			using Canada Co
	#24(nw)/D15	--	\$110	Y 3-2	-2-23	F75	pay off 2 loans (-\$200)
GT	#58(s)/N9	--	\$110	Y 2(-\$20)	-23+4	E75	buy 4-train (-\$350)
CV	#8(ne)/K14**	--	\$0	N 2(-\$20)	-2+4	H55	buy 4-train (-\$350)
GW	#15(n)/H15	--	\$220	Y 5(+\$50)	-233	J45y	

*2-trains scrapped; ** -\$40

OR 4b: Privates pay GT \$5, CV \$10, GW \$20, and LPS \$30.

Corp	Title Lay	Token	Earn	Dv? Loans	Trains	Price	Notes
CA	#8(sw)/E14	--	\$280	Y 3(-\$30)	34	F90	\$20 interest from earnings
LPS	#8(se)/C16	--	\$120	Y 1(-\$10)	3	F80	pay off 1 loan (-\$100)
GT	#8(sw)/O8	--	\$230	Y 2(-\$20)	34	E80	
CV	#59(ne)/I12	I12	\$90	Y 2(-\$20)	4	H60	\$10 interest from earnings*
GW	#14(sw)/D17--	--	\$220	Y 6(+\$40)	33	I50y	

* W&S closed.

SR 5

Butcher buys 1 LPS from IO (\$80 to LPS).

Zieske & Bailey buy 1 GT from pool (-\$80 each).

Frueh buys 1 CV from pool (-\$60).

Hanna sells 1 GW, & buys 1 CV from pool (+\$50-60); GW to J45y.

Butcher sells 1 LPS and buys 1 CV from pool (+\$80-60).

Zieske buys 1 GW from pool (-\$45).

Bailey buys 1 CV from pool (\$60).

Frueh buys 1 GT from IO (\$90 to GT escrow).

Hanna buys 1 CP (\$100 to CP).

Butcher buys 1 CV from pool (-\$60).

Zieske buys 1 LPS from pool (-\$80).

Bailey buys 1 GW from IO (\$65 to GW escrow).

Frueh sells 1 LPS (+\$80) and buys 1 GW from IO (\$65 to GW escrow).

Hanna buys 1 CP (\$100 to CP treasury).

Butcher sells 2 CV (+\$120 and buys 1 GT (+\$90 to GT escrow).

Frueh passes. Hanna buys CP (\$100 to CP).

All pass. CA is sold out so rises to E100. Butcher retains the Priority.

OR 5a: Privates pay GT \$5, GW \$20, and LPS \$30.

Corp	Title Lay	Token	Earn	Dv? Loans	Trains	Price	Notes
CA	#9(sw)/C18	--	\$290	Y 3(-\$30)	34	E110	-\$30 interest from earnings
CP	#57(sw)/N3	M4	\$0	N 0	+3+4	A90	a)
LPS	#5(se)/B19	--	\$120	Y 0	3	F90	
GT	--/--	--	\$230	Y 2(-\$20)	34	E90	redeem 1 loan (-\$100)
CV	#57(nw)/J13	--	\$150	Y 2(-\$20)	4	G65	
GW	#7(nw)/C20	--	\$110	Y 7(+\$30)	-33	I50y	

a) -\$40 for tile, buy bridge chit & 3-train from GW for \$50+50 and 4-train from bank (-\$350).

OR 5b: Privates pay GT \$5, GW \$20, and LPS \$30.

Corp	Title Lay	Token	Earn	Dv? Loans	Trains	Price	Notes
CA	#7(sw)/H13	--	\$290	Y 3(-\$30)	34	E125	-\$30 interest from earnings
LPS	#56(ne)/E18	--	\$120	Y 0	3	E100	
GT	--/--	--	\$230	Y 1(-\$10)	34	E100b	
CP	#4(s)/M6	--	\$110	Y 0	(-3)4	A100	
CV	#14(sw)/J13	--	\$160	Y 2(-\$20)	4	G70	
GW	#8(ne)/B21	--	\$110	N 8(+\$20)	3+3	I45ya	

a) makes destination (+\$260 from escrow), buys 3-train from CP for \$690.

SR 6

Butcher buys Pres cert of WR setting par at \$65 (\$130 to WR).

Zieske buys 1 CP (\$100 to CP escrow).

Bailey sells 1 GT (+\$100, price to F90), and buys Prez certificate of WGB, setting par at \$100 (\$200 to WGB).

Frueh buys 1 LPS from IO (\$80 to LPS).

Hanna buys 1 CPR from IO (\$100 to CP escrow).

Butcher buys 1 WR (\$65 to WR).

Zieske buys 1 CP (\$100 to CP escrow).

Bailey buys 1 LPS (-\$100).

Frueh buys 1 CP (\$100 to CP escrow).

Hanna passes. Butcher buys 1 WR (\$65 to WR).

Zieske buys 1 CP (\$100 to CP escrow). CPR sold out!

Bailey sells 1 LPS (price to F90b) and buys 1 WGB (\$100 to WGB).

Frueh sell 1 CP (+\$100, price to B90) and buys 1 GT from IO @ \$90 (+\$100-90); \$90 to GT escrow.

— Hanna & Butcher pass. Zieske buys 1 CPR from pool (-\$90). CPR sold out (again).

— Bailey buys 1 WGB from IO (\$100 to WGB).

Frueh buys 1 GT from IO (\$90 to GT escrow).

Hanna, Butcher and Zieske pass. Bailey buys 1 WGB (\$100 to WGB). WGB Floats!

Frueh, Hanna, Butcher & Zieske pass.

Bailey sells 1 GW (price to J40o) and buys 1 WGB (\$100 to WGB escrow).

Frueh sells 1 LPS, buys 1 GT from pool (+\$90-90).

Hanna buys GW from pool (-\$40).

All pass. Butcher retains the Priority. CA, GT, CPR sold out. Prices rise to D150, E100, A100b, respectively.

OR 6a: Privates pay GT \$5, GW \$20, and LPS \$30.

Corp	Title Lay	Token	Earn	Dv? Loans	Trains	Price	Notes
CA	#29(sw)/C20--	--	\$290	Y 3(-\$30)	34	D175	-\$30 interest from earnings
GT	--/--	--	\$230	N 1(-\$10)	34	E90	Repay loan (-\$100)
WGB	#5(nw)/J11	J11	\$0	N 0	+5	A90	a)
CP	#9(s)/M8	--	\$90	Y 0	4	A110	Buy 5-train (-\$550)
LPS	#125(w)/C14--	--	\$150	Y 0	3	E100	
CV	#2(s)/I14--	--	\$160	Y 2(-\$20)	4	F75	b)
GW	#126/F15	--	\$270	Y 9(+\$10)	33	J45y	

a) Buy 5-train (-\$550), PHASE CHANGE: brown tiles available, etc

b) Makes destination (+\$270 from escrow); redeems 2 loans (-\$200)

OR 6b

Corp	Title Lay	Token	Earn	Dv? Loans	Trains	Price	Notes
CA	#125(se)/F17--	--	\$340	N 3(-\$30)	34	D150	Redeem 3 loans (-\$300)

LPS	#63(n)/D17	--	\$160	Y	1(+90)	3+5	F110	Buy 5-train (-\$550)
GT	#125(se)/P9 N11		\$270	Y	0	34	E100	-\$40 for token
WGB	#66(nw)/I12 L13		\$190	Y	0	5	A100	-\$40 for token
CV	#122(n)/N11	--	\$190	Y	0	4	F80	
GW	#63/H15	--	\$290	Y	9(+\$10)	33	150y	-\$60 interest from earnings

PLAYER STATUS

Zieske: \$385, 5 CA, 4 CP, 1 LPS, 1 GT, 1 CV, 1 GW (13)
 Bailey: \$446, 5* CA, 5* CV, 6* WGB (13)
 Frueh: \$350, 5* LPS, 1 CV, 4 GT, 1 GW (9)
 Hanna: \$579, 7* GW, 6* CPR, 1 CV (6)
 Butcher: \$156, 5* GT, 4* WR (7) <PRIORITY>

CORPORATION STATUS

Corp	Prez	Price	Par IO	PoolLoans	Escrow	Cash	Trains	Tokens
CA	CB	D150	--	0	0	0	--	\$10
CP	CH	A125	--	0	0	0	--	\$650
LPS MF	E110	--	0	4	1	--	\$10 35	C14, 1, Tun
GT	TB	E100	--	0	0	0	\$450	\$87 34 P9, N11E, 2
WGB	CB	A100	100	4	0	0	0	\$10 5- J11, L13
CV	CB	F80	90	2	0	0	--	\$50 4- N11W, L13, I12N
WR	TB	F65	65	6	0	0	(S260)	-- (O16), 2
GW	CH	150y65	1	0	9	--	80	33 F15, C14, 2, Br

Bank has \$8,557.

Available Trains: 66 8888888

Available Tiles:

Yellow: 1(0), 2(0), 3(3), 4(1), 5(0), 6(2), 7(6), 8(7), 9(9), 55(1), 56(0), 57(3), 58(2), 69(1)
 Green: 14(3), 15(2), 16(1), 17(1), 18(1), 19(1), 20(1), 23(4), 24(2), 25(1), 26(1), 27(1), 28(1), 29(0), 59(2), 121(1)
 Brown: 39(1), 40(1), 41(3), 42(3), 43(2), 44(1), 45(2), 46(2), 47(2), 63(2), 64(1), 65(1), 67(1), 68(1), 70(1), 122(0), 125(1), #127(1)

SR 7

Butcher buys 1 WR (\$65 to WR).
 Zieske sell 3 CA (price to E125), 1 GT (price to F90), & 1 CV, buys Pres cert of BBG par \$100. (+\$450+100+80-200). \$200 to BBG.
 Bailey passes.
 Frueh sells 3 GT (+\$270) and buys TGB Presidency, setting par @ \$100 (\$200 to TGB).
 Hanna sells 1 GW (+\$50, GW to J45y), buys Prez of THB @ \$100 (\$200 to THB).
 Butcher buys 1 WR (\$65 to WR escrow).
 Zieske buys 1 BBG (\$100 to BBG).
 Bailey passes. Frueh buys 1 GW from Pool and sells 1 CV (-\$45+80).
 Hanna buys 1 WR (\$65 to WR escrow).
 Butcher passes. Zieske buys 1 BBG (\$100 to BBG).
 Bailey passes. Frueh buys 1 WGB (\$100 to WGB).
 Hanna buys 1 WR (\$65 to WR escrow).
 Butcher, Zieske & Bailey pass. Frueh buys 1 WGB (\$100 to WGB).
 Hanna buys 1 WR (\$65 to WR escrow).
 Butcher, Zieske & Bailey pass. Frueh buys 1 WGB (\$100 to WGB).
 Hanna buys 1 WR (\$65 to WR escrow).
 Butcher, Zieske & Bailey pass. Frueh buys 1 WGB (\$100 to WGB).
 Hanna buys 1 WR (\$65 to WR escrow).
 Butcher passes. Zieske buys 1 TGB (\$100 to TGB).
 Bailey passes. Frueh buys 1 WGB (\$100 to WGB) then sells 3 WGB (-\$100+300); WGB to D75.
 Hanna sells 4 WR, buys 1 BBG (\$260-100). WR to J45yb; \$100 to BBG.
 Butcher passes. Zieske buys 1 TGB (\$100 to TGB).
 Bailey passes. Frueh sells 1 WGB (+\$75) and buys 1 TGB (\$100 to TGB). WGB drops to E70.
 Hanna buys 1 BBG (\$100 to BBG). BBG floats!
 Butcher passes. Zieske buys 1 TGB (\$100 to TGB) TGB floats!
 Bailey passes. Frueh buys 1 TGB (\$100 to TGB).
 Hanna buys 1 BBG (\$100 to BBG).
 Butcher passes. Zieske sells 1 CA (+\$125), buys 1 BBG (\$100 to BBG).
 Bailey & Frueh pass. Hanna sells 3 BBG, buys 1 LPS (+\$300-110). BBG to D75.
 Butcher passes. Zieske sells 3 TGB (to D75b), buys 1 THB (+\$300-100).
 Bailey passes. Frueh buys 1 BBG from pool (-\$75).
 Hanna buys 1 LPS (-\$110).
 Butcher passes. Zieske buys 1 THB (\$100 to THB).

Bailey passes. Frueh buys pool. BBG from pool (-\$75).
 Hanna buys 1 THB (\$100 to THB).
 Butcher passes. Zieske buys 1 BBG from pool (-\$75).
 Bailey passes. Frueh sells 2 BBG and buys pool 1 TGB (+\$150-75). BBG drops to F65
 Hanna sells 1 CV (no price change), buys 1 LPS (+\$80-110).
 Butcher passes. Zieske sells 1 CA, buy THB (+\$125-100). THB floats.
 Bailey passes. Frueh sells 1 GT and buys 1 LPS (+\$90-110)
 Hanna and Butcher pass. Zieske sells 1 LPS, buys 1 THB - becomes President (+\$110-100).
 Bailey passes. Frueh buys 1 CA from pool (-\$125).
 Hanna sells 3 THB (THB to D75b), buys GT (+\$300-90).
 Butcher passes. Zieske buys 1 GW (-\$65). GW sold out.
 Bailey passes. Frueh sells 1 CA and buys THB from pool (+\$125-75).
 Hanna buys 1 LPS (-\$110). LPS sold out (again).
 Butcher passes. Zieske buys 1 THB (-\$75).
 Bailey passes. Frueh sells 2 GW and buys 1 THB from pool (+\$90-75). GW drops to K40.
 Hanna buys 1 GT (-\$90).
 Butcher passes. Zieske buys 1 GW (-\$40).
 Bailey passes. Frueh sells 2 THB and buys 1 pool TGB (+\$150-75). TGB drops to F65b.
 Hanna buys 1 WGB (-\$70).
 Butcher passes. Zieske buys 1 GW (-\$40).
 Bailey passes. Frueh buys 1 WR (\$45)
 Hanna and Butcher pass. Zieske buys 1 WR (-\$45)
 Bailey sells 1 CV, buys 1 TGB from pool (+\$80-75).
 Frueh buys 1 WR (-\$45).
 Hanna and Butcher pass. Zieske buys 1 WR (-\$45).
 Bailey sells 1 TGB, buy 1 CA (+\$75-125); TGB to E70b.
 Frueh, Hanna, and Butcher pass. Zieske sells 4 CPR, buys 1 WGB (+\$500-70). CPR to E80.
 Bailey...

PLAYER STATUS (Cert Limit is 13):

Zieske: \$484, 6* BBG, 5* THB, 1 WGB, 2 WR, 4 GW (10+6)
 Bailey: \$401, 6* CA, 6* WGB, 4* CV (13)
 Frueh: \$60, 6* LPS, 6* TGB, 2 WR (10+2)
 Hanna: \$19, 6* GW, 6* CPR, 4 LPS, 2 GT, 1 WGB (12+5)
 Butcher: \$26, 5* GT, 6* WR (4+5)

CORPORATION STATUS

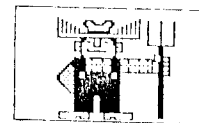
Corp	Prez	Price	Par IO	PoolLoans	Escrow	Cash	Trains	Tokens
CA	CB	E125	--	0	4	0	--	\$10
LPS MF	E110	--	0	0	1	--	\$10 35	C14, 1, Tun
GT	TB	F90	--	0	3	0	\$450	\$87 34 P9, N11E, 2
CV	CB	F80	90	2	4	0	--	\$50 4- N11W, L13, I12N
CP	CH	E80	--	0	4	0	--	\$650 45 M4, 3, Br
WGB	CB	E70a	--	0	2	0	--	\$410 5- J11, L13
TGB	MF	E70b	100	3	1	0	--	\$1000 -- (K8), 1
BBG	PZ	F65a	100	2	2	0	--	\$1000 -- (J15), 2
THB	PZ	F65b	100	3	2	0	--	\$1000 -- (L15), 2
WR	TB	J45y	--	0	0	0	--	\$650 -- (O16), 2
GW	CH	K40o	--	0	0	9	--	80 33 F15, C14, 2, Br

Bank has \$5,693.

Available Trains: 66 8888888

Available Tiles:

Yellow: 1(0), 2(0), 3(3), 4(1), 5(0), 6(2), 7(6), 8(7), 9(9), 55(1), 56(0), 57(3), 58(2), 69(1)
 Green: 14(3), 15(2), 16(1), 17(1), 18(1), 19(1), 20(1), 23(4), 24(2), 25(1), 26(1), 27(1), 28(1), 29(0), 59(2), 121(1)
 Brown: 39(1), 40(1), 41(3), 42(3), 43(2), 44(1), 45(2), 46(2), 47(2), 63(2), 64(1), 65(1), 67(1), 68(1), 70(1), 122(0), 125(1), #127(1)



The Cast

Andy York (Red)
Mike Scott (Purple)

Rick Copeland (Blue)
Deb Anderson (Gold)

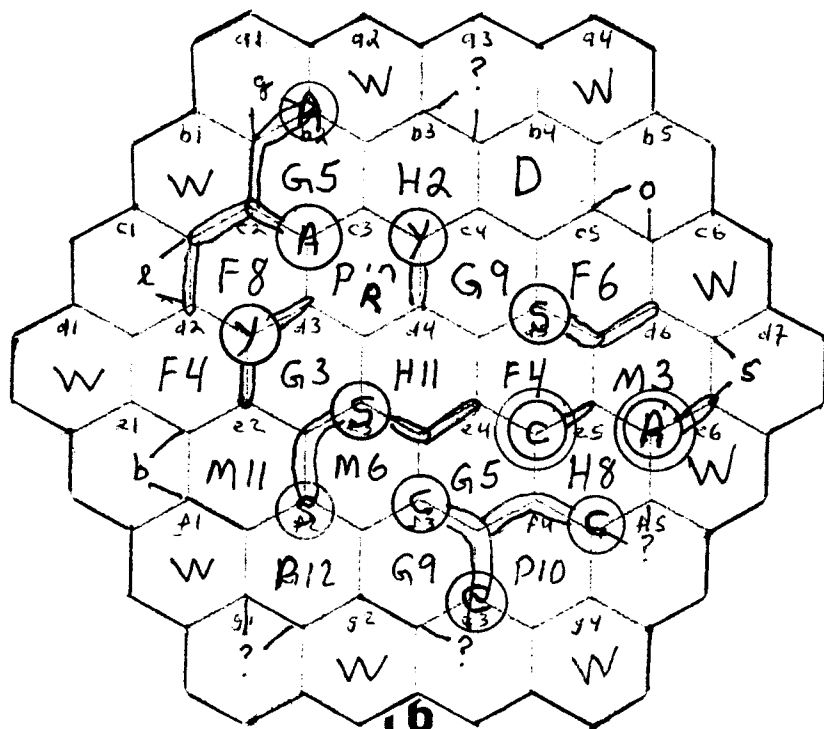
Turns 8.2-9.3

- 8.2 (C): Roll = 2: Y collects 1 brick @ b3. No trade. C buys card (-gos).
 8.3 (S): Roll = 10: C collects 2 sheep at f4. S builds settlement @ e2/e3/f2 (-bgl, +1 VP).
 8.4 (A): Roll = 3: S & Y collect 1 grain @ d3. A collects 1 ore @ d6. No trade, no build.
 9.1 (Y): Roll = 10: C collects 2 sheep at f4. No action.
 9.2 (C): Roll = 7: C moves the Robber to d6 and steals ore from A. Trade 1 sheep to S for 1 grain, then 2 sheep to Y for 1 brick & 1 grain, and then 3 grain for 1 lumber.
 9.3 (S): Roll = 8: A & Y collect 1 lumber from c2. C collects 3 brick and A 2 brick from e5. No trade.
 9.4 (A): Roll = 12: S collects 1 sheep at f2. No trade.
 10.1 (Y): Roll = 9: S & Y collect 1 grain @ c4. C collects 2 grain @ f3. No trades, buy a card (-gos).

10.2 (C): Roll = 4: Y collects 2 lumber @ d2. C collects 2 lumber and S 1 at d5. Trade?

Assets: (the Robber is at d6)

	brick	grain	lumber	ore	sheep	Knights	cards	VP	other
Y	2	4	2	2	2	0	2	2	--
C	4	2	3	1	1	0	1	5	--
S	0	2	2	0	2	1	0	3	--
A	3	0	1	1	0	0	0	4	--



TURN 13

Butitta: Gov. Sm Market(x), Sm Indigo(x), C Roaster(ox), Factory(x), Office(x), Wharf(x), Sm Sugar(_). Indigo(x), 2xCoffee(x), Coffee(_), Quarry(x), Corn(x), 2xSugar(_), Corn(_). 4d, 8 VP.
 York: Sm Indigo(x), L Indigo(ox), Sm Warehouse(x), Sm Sugar(x), Tobacco St(_). 4xIndigo(x), Corn(x), Tobacco(x), Tobacco(_), Sugar(x), Coffee(_). 0d, 14 VP, 1 corn, 8 Indigo.
 Fisher: Sm Market(x), Hospice(x), Sm Indigo(x), Tobacco St(x_x), Factory(x), Wharf(x), L Sugar(_). 2xCorn(x), 3xQuarry(x), 2xTobacco(x), Indigo(x), Sugar(x). 1d, 11 VP, 1 corn.
 Martin: Sm Warehouse(x), Sm Indigo(x), Sm Sugar(x), Residence(_), Hacienda(x), Hospice(x), L Sugar(_). Corn(x), Sugar(x), 2xSugar(_), 2xQuarry(x), Indigo(x), 2x, Corn(_), Quarry(_). 4d, 9 VP, 1 Indigo, 1 corn.

AVAILABLE BUILDINGS: All but Sm Indigo, Sm Market, Sm Warehouse, Hospice, Factory, Wharf, Residence.

AVAILABLE PLANTATIONS: Quarry, Coffee, Corn, Indigo, Tobacco(x2)

AVAILABLE ROLES: Builder, Captain, Craftsman(1d), Mayor, Prospector(1d), Settler(1d), Trader

COLONY SHIP: 4 colonists

SHIPS: 5-ship, 6-ship (5 coffee), 7-ship (2 sugar)

STOCK: 67 VP, 23 colonists, 4 coffee, 6 corn, 2 Indigo, 9 sugar, 9 tobacco

TRADING HOUSE: empty.

Governor Butitta chooses *Mayor* and places colonists on Sm Sugar and Sugar. York places on Tobacco St. Fisher places colonist on L Sugar. Martin places on Residence. Colony ship loads 8 new colonists.

York chooses *Captain*, loads 5 Indigo on 5-ship (5+1 VP). Fisher ships 1 corn via Wharf (1 VP). 5-ship sails: 5 Indigo and 1 corn return to stock.

Fisher chooses *Craftsman* (+1d) and produce 2 corn, 1 Indigo, 2 tobacco, 1 sugar, and 3d. Martin produces 1 corn, 1 Indigo, and 1 sugar. Butitta produces 2 coffee, 1 corn, 1 Indigo, 1 sugar, and 3d. York produces 1 corn, 4 Indigo, 1 sugar and 1 tobacco. Fisher takes a sugar for his bonus.

Martin chooses *Settler* (+1d) and picks Quarry(x) and Indigo from the discards. Butitta and York each pick Tobacco. Fisher picks Coffee(x). Corn & Indigo are discarded, the discard deck is reshuffled, and five new plantations revealed. Builder, Prospector, and Trader gain 1d.

TURN 14

Governor York chooses *Mayor*, places two colonists on Tobacco storage and one on Tobacco and shifts one from Corn to Tobacco. Fisher places a colonist on Tobacco St & L Sugar Mill and moves colonist from Coffee plantation to L Sugar. Martin places a colonist on Quarry & Corn. Butitta places a colonist on Sugar & Tobacco.

Fisher chooses *Builder* (+1d) and builds Harbor (4d, 4 cr). Martin builds Harbor (5d, 3 cr).

Butitta & York build not.

Martin chooses Prospector (+3d).

Butitta chooses ...

York: Gov. Mayor. Sm Indigo(x), L Indigo(ox), Sm Warehouse(x), Sm Sugar(x), Tobacco St(ox). 4xIndigo(x), Corn(_), 3xTobacco(x), Sugar(x), Coffee(_). 3d, 20 VP, 2 corn, 7 Indigo, 1 sugar, 1 tobacco.

Fisher: Builder. Sm Market(x), Hospice(x), Sm Indigo(x), Tobacco St(ox), Factory(x), Wharf(x), L Sugar(x_x), Harbor(_). 2xCorn(x), 3xQuarry(x), 2xTobacco(x), Indigo(x), Sugar(x), Coffee(x). 2d, 12 VP, 2 corn, 1 Indigo, 2 sugar, 1 tobacco.

Martin: Sm Warehouse(x), Sm Indigo(x), Sm Sugar(x), Residence(x), Hacienda(x), Hospice(x), L Sugar(_), Harbor(_). 2xCorn(x), Sugar(x), 2xSugar(_), 4xQuarry(x), Indigo(x), Corn(_). Indigo(_). 3d, 9 VP, 2 Indigo, 2 corn, 1 sugar.

Butitta: Sm Market(x), Sm Indigo(x), C Roaster(ox), Factory(x), Office(x), Wharf(x), Sm Sugar(x), Indigo(x), 2xCoffee(x), Coffee(_), Quarry(x), Corn(x), 2xSugar(x), Tobacco(x), Corn(_). 4d, 8 VP, 2 coffee, 1 corn, 1 Indigo, 1 sugar.

AVAILABLE BUILDINGS: All but Sm Indigo, Sm Market, Sm Warehouse, Hospice, Factory, Harbor, Wharf, Residence.

AVAILABLE PLANTATIONS: Corn, Sugar(x2), Tobacco(x2)

AVAILABLE ROLES: Captain, Craftsman, Settler, Trader(1d)

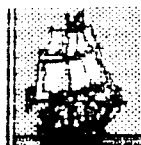
COLONY SHIP: 5 colonists

SHIPS: 5-ship, 6-ship (5 coffee), 7-ship (2 sugar)

STOCK: 60 VP, 13 colonists, 2 coffee, 2 corn, 0 Indigo, 4 sugar, 6 tobacco

TRADING HOUSE: empty.

ON DECK



1835: Hanna, Zieske
AGE OF RENAISSANCE: Copeland
BALKAN WARS: K Wilson, Dave A
BRITANNIA: Zieske, Copeland, Dave A, Martin
COLONIAL DIP: Burgdorf, Copeland, Nichols, Dave A (need 3 more)
DIPLOMACY: K Wilson, Copeland, Nichols
GUNSLINGER: Scott, Fowble, R Fisher; need 4 or 5 more
HISTORY OF THE WORLD I: Zodda, Dave A, Khaoz (need 3-4 more)
KREMLIN: Nichols, Martin, Scott
LIFT-OFF!: York, Dave Anderson
MACHIAVELLI: Nichols, Dave A, Scott (need 1-5 more)
MAGIC REALM: Butitta, Deb A (need 4-8 more)
MERCHANT OF VENUS: R Fisher, Deb A, Dowrey (need 1-3 more)
PUERTO RICO: Bill Salvatore
RUSSIAN CIVIL WAR: Scott, Martin
SAMURAI (AH): Copeland
SILVERTON: Zieske, Deb A, Nichols (need 1-3 more)

OTHER POSSIBILITIES: 1829 (N O R S), 1830, 1856, 1870, 4000 AD, AIR BARON, ATTIKA, BRITANNIA II, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, EVO, GODSFIRE, HISTORY OF THE WORLD II, KAMAKURA, KREMLIN, MONSTERS RAVAGE AMERICA, PLANET MINERS, SAMURAI, STELLAR CONQUEST, TITAN, WIZARD'S QUEST

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DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 2 FEB 07

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$11.50 for 12 issues in hardcopy in the US. A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

<http://hometown.aol.com/prbolduc/boris/borishome.htm>



Source of the Nile

Turn 55



The Cast:

Brad Martin
 Andrew York

Jason Bargender
 Don Chinnery

D&D Anderson

Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (veldt, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2), G3 (jungle, river from 1 to 5), F3 (jungle, river from 1 and 3 to 4), E4 (jungle, river from 3 and 6 to 4), D3 (lake +38 acres), G4 (jungle, river starts and runs to 6), G24 (jungle, river from 3 to 6), H24 (swamp), G22 (mountain, river begins and extends to 4), H21 (desert, river from 1 to 3, oasis), I22 (veldt, river from 6 to 3), J19 (swamp), J18 (veldt), K18 (veldt), P2 (swamp), O4 (lake, +21 acres), N4 (lake, +33 acres), FF8 (mountain, river from 6 to 5, cataract), FF7 (jungle/swamp), EE8 (jungle/swamp), EE9 (mountain, river from 3 to 1, 65 foot waterfall), DD8 (jungle/swamp), GG5 (veldt, river to 1), FF5 (veldt, river from 4 to 1), EE6 (desert, river from 4 to 1), DD6 (veldt, river from 4 to 2, 85 ft waterfall), DD7 (jungle/swamp), CC6 (veldt), BB6 (veldt, river to 5), BB5 (mountain, river from 2 to 4 and 5), CC4 (desert, river to 4), DD3 (swamp), CC5 (desert), DD10 (lake, +32 acres), DD9 (lake, +56 acres), CC10 (veldt), CC9 (jungle, river begins and flows to 1), BB10 (jungle, river from 4 to 1), AA11 (jungle, river from 4 to 1), AA12 (veldt), Z12 (veldt, river 4 to 5), CC12 (lake), F4 (veldt, river 3 to 5), G5 (swamp), F5 (desert, river to 4), U3 (jungle), U4 (veldt), V5 (jungle, river from 1 to 3), W6 (jungle, river from 6 to 2), V6 (jungle), U6 (jungle, river from 5 to 1), U7 (jungle, river to 3), H19 (swamp), F22 (desert, oasis).

Positions still available for fearless explorers. Contact Alan Bargender if interested.

STELLAR CONQUEST

SCORE:

Deb Anderson:	T: Cygni-4, Sadir-4	6
	ST: Dubhe-4, Kruger-2, Lupt-3, Altair-4, Mirach-4, Polaris-4, Zosca-4	7 = 13
#Ron Fisher:	T: Alcor-3, Ceti-5, Lyrae-4	9
	ST: Alphard-4, Lacaille-3	2 = 11
Rick Copeland:	T: Canis-4, Diphda-3	6
	ST: Cephei-3, Diphda-4, Indi-4	3 = 9
Kevin Wilson:	T: Almach-4, Bootis-5, Caph-5, Crucis-3, Schedar-4, Spica-3	18
	ST: Almach-3, Arcturius-2, Arcturus-3, Capella-3, Caph-4, Canopus-3, Scheat-1	7 = 25